#### **ALL LEAGUES**

#### I. Overall Rules

- A. All players must provide a birth certificate in order to play.
- B. The AGE cutoff date for baseball will be April 15<sup>th</sup> of the current year
- C. Chatham Youth League has no boundary restriction. All are welcome to participate.
- D. There will be no refunds of registration fees without a doctor's excuse.
- E. No one can request to be paired up with a coach or another player (unless they are siblings), except T-Ball.
- F. Everyone is required to help with the fundraising program of the season.

### II. Playing Rules

- A. All games will be played according to the official Chatham Youth League baseball rules.
- B. Players for the Tee Ball & Instructional League divisions will be placed on teams by the President and Player Agent. No tryouts are required.
- C. Players for the Minor and Major are required to participate in a draft. There will be no player cuts. The draft is to distribute the talent throughout the league. The draft process is a blind draft and subject to change upon discretion of the Board.

- D. No player wearing casts of any kind, be it for arms, legs, body, constructed on any kind of material (fiberglass, plaster, either hard or soft) will be allowed to play. The player will be allowed to resume play when the cast is removed; however, a physician MUST sign a release stating that the player may resume play.
- E. All batters and those warming up at bat must wear a protective helmet.
- F. Big barrel bats are allowed.
- G. Catchers must wear a protective helmet and mask (including throat protector) during all practices and games. This includes any player warming up the pitcher.
- H. All catchers in the Instructional, Minor, and Major League Divisions MUST wear a protective cup at all practices and games.
- I. All players in the Minor and Major League Divisions MUST wear a protective cup at all practices and games.
- J. Players suspended from school will not be allowed to practice or play in games until the suspension is lifted. Such players may dress out in full uniform and sit with the team in support.
- K. Each player in all league divisions MUST not sit the bench more than 1 inning consecutively.
- L. All games at Crider Field MUST be completed by 9:45 pm. Lights MUST be turned off by 10:00 pm per town ordinance.

### III. Team Requirements

A. The Home team will occupy the third base dugout.

- B. The Home Team will provide one person to keep the official scorebook. This person must sit at the designated scorer's table.
- C. The Visiting Team will provide one person to keep the official pitch count record. This person must sit at the designated scorer's table.
- D. All players, managers, and coaches MUST wear their uniform shirts and hats during play. Players' shirts MUST be tucked in before entering play. No jewelry of any kind can be worn during a game.
- E. No one will be allowed in the dugout during the game EXCEPT the Manager, Coaches, and Players.
- F. Players may NOT leave the dugout during the game unless it is an emergency.
- G. Food is NOT allowed in the dugout. Drinks are allowed but MUST be in place at the beginning of the game.

#### IV. Coaches and Managers

- A. Potential Managers and Coaches will be nominated by the League President and approved by the Board of Directors.
- B. <u>All League Managers and Coaches MUST promote and maintain</u> good sportsmanship at all times, including practices, games, or any league functions. Managers and Coaches MUST treat all League officials and umpires with courtesy and respect.
- C. Upon the ejection from a game, from an umpire, all persons are required to leave the premises and can stay in the parking lot until the game has ended.
- D. Managers and Coaches MUST refrain from the use of ALL tobacco products outside of the designated area.

- E. Managers/Coaches may be asked to line the field prior to each game.
- F. Managers/Coaches are required to remove trash from their respective dugouts after their game is complete.

### V. League Discipline

Players, Managers, and Coaches are expected to maintain a high standard of conduct and sportsmanship. Enforcement of playing rules at league games is the sole responsibility of the umpire(s) who have been assigned to the game. Enforcement of additional league conduct rules is the joint responsibility of the umpires assigned to the game and any board members present at the game. The Player Agent MUST be informed of any incident regarding a player. If a Manager, Coach, Player, or Spectator is ejected from a game for any violations, he/she MUST leave the premises, but may stay in the parking lot to pick up child. Failure to act accordingly may result in the forfeiture of the game and suspension from the league for the rest of the season.

A. If a Manager, Coach, Player, or Spectator is ejected from a second game during the same season, the manager, coach, player or spectator may be suspended from league play pending a hearing with the Board of Directors.

#### VI. Miscellaneous Provisions

- A. The League President and Player Agent reserve the right to move a player from one division to another based on the player's ability or lack thereof.
- B. The use of ALL tobacco products is prohibited except in the designated area.
- C. Any situation that is not covered in these bylaws will be ruled upon by the Board of Directors in the best interests of the League.
- D. Bylaws Violations
  - 1. The Board of Directors will review any violations of the bylaws. The Board of Directors may take any action that is deemed necessary. The Board of Director's decision is final.
- E. Injuries
  - 1. The injured player will be removed from the game.
  - 2. A substitute player MUST be entered.
  - 3. The injured player will NOT be allowed to return to the game until the problem has been corrected. If any part of the player's uniform/clothing is visibly soiled, it MUST be changed before returning to the game.

#### MINOR LEAGUE DIVISION

A. No player under the age of seven (7) at the start of the current season will be allowed

to participate in this league without permission.

- B. The Manager MUST report any questions of a player's ability to the Player Agent.
- C. All players SHOULD arrive at the field at least 15 minutes before the game is scheduled to begin.
- D. Cleats are required for play. Metal/Spike cleats are NOT allowed.
- E. Each team will have a Manager (Head Coach) and two (2) Coaches (Assistant Coaches).
- F. Two coaches will be allowed as base coaches, and the remaining coach MUST remain in the dugout.
- G. Coaches MUST remain in the dugout during defensive play. Coaches are not allowed on the field during play.
- H. All pitchers MUST abide by the Chatham Youth League pitching guidelines. (See Pitching Guidelines)
- I. Pitchers may NOT intentionally walk a batter without pitching the ball.
- J. If a catcher has caught 4 innings, they are ineligible to pitch in the same game. (If the catcher starts the 4<sup>th</sup> inning, then this constitutes as a whole inning.)
- K. If a pitcher has pitched 3 innings, they are ineligible to catch in the same game. (If the pitcher starts the 3<sup>rd</sup> inning, then this constitutes as a whole inning)
- L. Teams may play 10 players in the field for defensive play (four outfielders)
- M. Pitching Distance is 46 feet.
- N. Baseline Distance is 60 feet.
- O. Big barrel bats are allowed.
- P. Up to four (4) players are allowed in the outfield.
- Q. Players MUST be rotated in defensive play <u>every other inning</u>. Players may NOT sit out more than one consecutive inning.
- R. The batting order will consist of ALL players present (continuous batting order)
- S. Two (2) outs will be recorded when the seventh batter comes to the plate in the same

#### inning.

- T. Three (3) outs will be recorded when the fifth player crosses the plate in the same inning. Five run limit per inning.
- U. A courtesy runner may be substituted for the catcher only once they reach a base.The last recorded out is the designated courtesy runner.
- V. Stealing is allowed in this division, and the player on base may take a 3 step lead & no more until the ball reaches home plate!
- W. Once a team has a seven (7) run lead, stealing is prohibited for that team & there will be no secondary lead at all until a batter hits the ball!
- X. Slaughter rule will be followed ten (10) runs after four (4) innings of play.
- Y. Infield Fly Rule does NOT apply in this league.
- Z. Batters may NOT advance on dropped third strike.
- AA. No player can steal Home on a pass ball to the catcher. This also applies to any throw to the pitcher from the catcher.
- BB. No new inning will begin after one hour and 20 minutes.
- CC. In the interest of time a courtesy runner for the catcher only may be used. The last recorded out is to be the courtesy runner!
- DD. There will be free substitution and re-entry.
- **EE.** Bunting is allowed in Minor League.
- FF. All base runners are to slide on any close play at second base, third base, or home plate! Any collision between the runner and the fielder while the ball is in play may lead to an automatic out. (this will be the discretion of the umpire)
- GG. A tournament may be played at the end of regular season. Teams will be assigned games based on regular season standings. The Tournament will follow regular season rules. (with the exception no players may be borrowed from other teams for the tourney)
- HH. If two teams have the same number of wins & losses the head to head matchups will determine the team standings. The total runs allowed during the entire seasons games will

break any tie breaker situations if the head to head matchups are the same! (if the teams have the same number of runs allowed against all the teams we will refer back to the runs allowed against each other)

### **PITCHING GUIDELINES**

The number of pitches allowed is based on the pitcher's age. Specific periods of rest are in place when a pitcher reaches a higher threshold of pitches delivered in a day.

The table below gives an overview of the number of pitches that will be allowed per day for each age group during the current season.

LEAGUE AGE	PITCHES ALLOWED PER DAY
7-8	50
9-10	75
11-12	85
13-16	95

The table below gives an outline of the number of calendar days of rest that must be observed based on the number of pitches thrown per game.

PITCHES	CALENDAR DAYS
PER DAY	OF REST REQUIRED

1-20	None
21-40	One (1)
41-60	Two (2)
61 or more	Three (3)